Complete Color Coded Flash Cards for All Beginning Music Students

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Includes all notes, symbols, and terms needed for the first two years of study on any musical instrument. Cards are color-coded by category and are numbered on the back.

Other Books

Music Apps for Musicians and Music Teachers, In today's digital age, learning and creating music has never been so easy and affordable. Anyone can enhance their musical knowledge, skills, and creativity with the multitude of music apps available. However, sifting through thousands of music apps in the Apple App Store and Google Play can be a daunting task for any musician or music instructor. But not anymore! Having spent countless hours researching the most interesting useful, educational, fun, and easy-to-use music apps, Elizabeth C. Axford in Music Apps for Musicians and Music Teachers surveys the landscape of music-related apps for both iOS and Android mobile devices, including tablets and smartphones. Music Apps for Musicians and Music Teachers lists hundreds of music-related apps organized by category, including singing, musical instruments, music theory and composition, songwriting, improvisation, recording, evaluating music performances, listening to music, music history and literature, music appreciation, and more. App developers are listed with each app, including links to their websites for updates and support. The book sections and chapters align with the newly revised National Standards for Music Education released in 2014 by the National Association for Music Education. Suggested activities for educators are provided, as well as key terms and a bibliography. Music Apps for Musicians and Music Teachers is for anyone interested in music, whether hobbyist or professional. It enhances the ability to learn on the go by offering musicians, music students, and music instructors a list of the most useful music apps available. 2 2 2 . iPod & iTunes for Dummies Playing with Sound : A Theory of Interacting with Sound and Music in Video Games. Cambridge, MA: MIT Press, 2013. ---. ... Real Sound Synthesis for Interactive Applications (Book and CD - ROM)."